National Testing Agency

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Design and Facilitation of E Learning Courses

Group Number :	1
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Is this Group for Examiner? :	No

Design and Facilitation of E Learning Courses-1

Section Id :	512452791
Section Number :	1
Section type :	Online
Mandatory or Optional :	Mandatory
Number of Questions :	20
Number of Questions to be attempted :	20
Section Marks :	20
Mark As Answered Required? :	Yes
Sub-Section Number :	1
Sub-Section Id :	512452798
Question Shuffling Allowed :	Yes

Question Number : 1 Question Id : 51245212802 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No

Correct Marks : 1 Wrong Marks : 0

The theory of learning proposed by George Siemens for the new digital media is:

1. Behaviourism
2. Connectivism
3. Constructivism
4. Cognitivism

Options :

51245239377. 1
51245239378. 2
51245239379. 3
51245239380. 4

Question Number : 2 Question Id : 51245212803 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No

Correct Marks : 1 Wrong Marks : 0

History of the editing work done in a collaborative work can be tracked in

1. Wikis
2. Blogs
3. Social Bookmarking
4. Social Networking

Options :

51245239381. 1
51245239382. 2
51245239383. 3
51245239384. 4

Question Number : 3 Question Id : 51245212804 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No

Correct Marks : 1 Wrong Marks : 0

Assessment during the process of learning is

1. Online Assessment
2. Class Test Assessment
3. Summative Assessment
4. Formative Assessment

Options :

51245239385. 1
51245239386. 2
51245239387. 3
51245239388. 4

Question Number : 4 Question Id : 51245212805 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No

Correct Marks : 1 Wrong Marks : 0

An online course where participation in a face-to-face situation is compulsory is termed as

1. Developmental Learning
2. Synchronous Learning
3. Asynchronous Learning
4. Blended Learning

Options :

51245239389. 1
51245239390. 2
51245239391. 3
51245239392. 4

Question Number : 5 Question Id : 51245212806 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No
Correct Marks : 1 Wrong Marks : 0

Which of the following is NOT an assumption in the system oriented instructional design model?

1. Entire course will be developed with substantial amount of resources available
2. A technically sophisticated product will be developed with user testing
3. Either original production of selection of material will happen
4. Delivery team is usually different than the development team

Options :

51245239393. 1
51245239394. 2
51245239395. 3
51245239396. 4

Question Number : 6 Question Id : 51245212807 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No
Correct Marks : 1 Wrong Marks : 0

Kolb's Learning Style Inventory believes that

1. Learning styles are relatively stable patterns of behaviour
2. Learning styles are fixed personality types
3. Learning styles are product of attitude and behaviour that result in preferences
4. Learning styles are determined by approaches and orientation to learning

Options :

51245239397. 1
51245239398. 2
51245239399. 3
51245239400. 4

Question Number : 7 Question Id : 51245212808 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No

Correct Marks : 1 Wrong Marks : 0

Which of the following is an example of many to many synchronous communication tool?

1. Email
2. Virtual Conference
3. Discussion Board
4. Blog

Options :

51245239401. 1
51245239402. 2
51245239403. 3
51245239404. 4

Question Number : 8 Question Id : 51245212809 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No
Correct Marks : 1 Wrong Marks : 0

The Gilly Salmon's Five State model of e-moderation is:

1. Information exchange > Access and motivation > Online Socialization > Knowledge construction > Development
2. Access and motivation > Online Socialization > Information exchange > Knowledge construction > Development
3. Access and motivation > Knowledge construction > Information exchange > Online Socialization > Development
4. Access and motivation > Online Socialization >Knowledge construction > Information exchange > Development

Options :

51245239405. 1
51245239406. 2
51245239407. 3
51245239408. 4

Question Number : 9 Question Id : 51245212810 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No
Correct Marks : 1 Wrong Marks : 0

Discussion Forum as an assessment tool can be best used for which of the task?

1. Practical activities
2. Recall type of information
3. Scenario building
4. Sharing multiple perspectives

Options :

51245239409. 1
51245239410. 2
51245239411. 3

51245239412. 4

Question Number : 10 Question Id : 51245212811 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No
Correct Marks : 1 Wrong Marks : 0

Which of the following is important in designing evaluation strategy of an online programme?

1. Objectives of the programme
2. Student satisfaction
3. Technology used in the programme
4. Tasks performed by the learner

Options :
51245239413. 1
51245239414. 2
51245239415. 3
51245239416. 4

Question Number : 11 Question Id : 51245212812 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No
Correct Marks : 1 Wrong Marks : 0

Which of the following cultural phenomenon is a danger to collaborative learning?

1. Collectivism
2. High power distance
3. Femininity
4. Strong uncertainty avoidance

Options :
51245239417. 1
51245239418. 2
51245239419. 3
51245239420. 4

Question Number : 12 Question Id : 51245212813 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No
Correct Marks : 1 Wrong Marks : 0

Educational communication process has four components: the learner, the teacher, some problem in a particular context and knowledge to solve the problem. Who said this?

1. Vygotsky
2. Garrison
3. Bates
4. Laurillard

Options :
51245239421. 1

51245239422. 2
51245239423. 3
51245239424. 4

Question Number : 13 Question Id : 51245212814 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No

Correct Marks : 1 Wrong Marks : 0

The extent to which, in an educational programme, learner and teachers are able to respond to each other is referred as:

1. Interactivity
2. Dialogue
3. Structure
4. Communication

Options :

51245239425. 1
51245239426. 2
51245239427. 3
51245239428. 4

Question Number : 14 Question Id : 51245212815 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No

Correct Marks : 1 Wrong Marks : 0

Which of the following is NOT possible in concept maps by Free mind?

1. Hyperlinks
2. Graphical links between nodes
3. insertion of mp4 files in nodes.
4. insertion of image files in nodes

Options :

51245239429. 1
51245239430. 2
51245239431. 3
51245239432. 4

Question Number : 15 Question Id : 51245212816 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No

Correct Marks : 1 Wrong Marks : 0

4C/ID model is based on-

1. Complex learning
2. Holistic Design
3. Transfer of learning
4. All of the above

Options :

51245239433. 1
51245239434. 2
51245239435. 3
51245239436. 4

Question Number : 16 Question Id : 51245212817 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No
Correct Marks : 1 Wrong Marks : 0

Analyze learners and contexts help in –

1. Select media for delivery of e-learning
2. Assess the prior knowledge of students
3. Identify the learner Characteristics
4. All the options are correct

Options :

51245239437. 1
51245239438. 2
51245239439. 3
51245239440. 4

Question Number : 17 Question Id : 51245212818 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No
Correct Marks : 1 Wrong Marks : 0

Cognitive domain of Bloom's Taxonomy does not include –

1. Knowledge
2. Application
3. Synthesis
4. Organization

Options :

51245239441. 1
51245239442. 2
51245239443. 3
51245239444. 4

Question Number : 18 Question Id : 51245212819 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No
Correct Marks : 1 Wrong Marks : 0

Reading, ..., and listening to online lectures is the first part of the R2D2 model.

1. Finding
2. Exploring resources
3. Searching examples
4. Studying

Options :

51245239445. 1
51245239446. 2
51245239447. 3
51245239448. 4

Question Number : 19 Question Id : 51245212820 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No
Correct Marks : 1 Wrong Marks : 0

Learning can be considered as the.........by which knowledge, skills, attitude, are acquired, understood, applied and extended.

1. Process
2. Concept
3. Preception
4. None of the above

Options :

51245239449. 1
51245239450. 2
51245239451. 3
51245239452. 4

Question Number : 20 Question Id : 51245212821 Question Type : MCQ Option Shuffling : No Is Question Mandatory : No
Correct Marks : 1 Wrong Marks : 0

.... is an attempt to describe how people and animals learn thereby helping us understand the complex process of learning.

1. Learning curve
2. Learning procedure
3. Learning theory
4. Learning style

Options :

51245239453. 1
51245239454. 2
51245239455. 3
51245239456. 4

Design and Facilitation of E Learning Courses-2

Section Id :   512452792
Section Number :   2
Section type :   Offline
Mandatory or Optional :   Mandatory
Number of Questions :   10
Number of Questions to be attempted :   10
Section Marks :   30
Mark As Answered Required? :   Yes
Sub-Section Number :   1
Sub-Section Id :   512452799
Question Shuffling Allowed :   No

Question Number : 21 Question Id : 51245212822 Question Type : SUBJECTIVE
Correct Marks : 3

Explain Connectivism.

Question Number : 22 Question Id : 51245212823 Question Type : SUBJECTIVE
Correct Marks : 3

Describe blended learning.

Question Number : 23 Question Id : 51245212824 Question Type : SUBJECTIVE
Correct Marks : 3

Write a brief note on Vygotsky.

Question Number : 24 Question Id : 51245212825 Question Type : SUBJECTIVE
Correct Marks : 3

Discuss the significance of concept mapping.

Question Number : 25 Question Id : 51245212826 Question Type : SUBJECTIVE
Correct Marks : 3

Explain why Instructional Design is important

Question Number : 26 Question Id : 51245212827 Question Type : SUBJECTIVE
Correct Marks : 3

Explain learning style.

Question Number : 27 Question Id : 51245212828 Question Type : SUBJECTIVE
Correct Marks : 3

Discuss any two tools for asynchronous learning.

Question Number : 28 Question Id : 51245212829 Question Type : SUBJECTIVE
Correct Marks : 3

Explain problem solving.

Question Number : 29 Question Id : 51245212830 Question Type : SUBJECTIVE
Correct Marks : 3

Explain in brief, what do you understand by 'Special Curriculum'.

Question Number : 30 Question Id : 51245212831 Question Type : SUBJECTIVE
Correct Marks : 3

Describe "Intellectual skill".

Design and Facilitation of E Learning Courses-3

Section Id :	512452793
Section Number :	3
Section type :	Offline
Mandatory or Optional :	Mandatory
Number of Questions :	7
Number of Questions to be attempted :	5
Section Marks :	50
Mark As Answered Required? :	Yes
Sub-Section Number :	1
Sub-Section Id :	512452800
Question Shuffling Allowed :	No

Question Number : 31 Question Id : 51245212832 Question Type : SUBJECTIVE

Correct Marks : 10

Explain Collaborative Learning with suitable examples.

Question Number : 32 Question Id : 51245212833 Question Type : SUBJECTIVE
Correct Marks : 10

Explain e-Moderating. Discuss the five-stage model for online moderation.

Question Number : 33 Question Id : 51245212834 Question Type : SUBJECTIVE
Correct Marks : 10

Explain Constructivist School of Thought.

Question Number : 34 Question Id : 51245212835 Question Type : SUBJECTIVE
Correct Marks : 10

Describe Gagne's nine principles of instructional design.

Question Number : 35 Question Id : 51245212836 Question Type : SUBJECTIVE
Correct Marks : 10

Discuss R2D2 Model with suitable examples.

Question Number : 36 Question Id : 51245212837 Question Type : SUBJECTIVE
Correct Marks : 10

This question is compulsory.

Select an appropriate instructional design model and prepare an instructional design document for a 2credits online course of your Discipline. **(This will be applicable for two compulsory questions. Keeping selected online course in mind, add the following).**

The document should include Course Title; level; Overview of the Course; Description of the Teaching, Learning and Assessment proposed; Objectives of the Course; Target Audience; Description of the Course Content (Outline).

Question Number : 37 Question Id : 51245212838 Question Type : SUBJECTIVE
Correct Marks : 10

This question is compulsory.

Select an appropriate instructional design model and prepare an instructional design document for a 2credits online course of your Discipline. **(This will be applicable for two compulsory questions. Keeping selected online course in mind, add the following).**

The document should include Media Analysis (Proposed media to be used, such as Text, audio, video, animation, VR); Interactive Elements; Content Development Strategy; Technologies to be Used; Implementation Plan and Time line; Assessment Strategies; and Overall Course Evaluation.